

# Caplin Hastings All Play All - Terms and Conditions and Tournament Rules

## 1.0 General Arrangements

1.1 The tournament shall be run as a 12 player All Play All with 6 rounds on Saturday 9<sup>th</sup> January 2021 and 5 rounds on Sunday 10<sup>th</sup> January 2021. Should there be a tie for first place there shall be playoff games to decide the winner.

1.2 The tournament shall be played on Tornelo.

1.3 All participants in the Caplin Hastings All Play All shall consent to their names being shown on the HICC and Tornelo websites. Those wishing to withhold their consent shall not be permitted to play.

1.4 The platform Tornelo has a “call the arbiter” button available for the players. The button stops the clock and its only purpose is to call an arbiter in some specific cases (threefold repetition, fifty moves, urgent cases) as in over the board games. Misuse of the button after the first warning could result in the forfeit of the game.

1.5 3-fold occurrence of position and the 50-move rule will not be automatic but must be claimed. To claim this please use the Call Arbiter button and an arbiter will verify the claim as in over the board chess.

1.6 5-fold occurrence of position and the 75-move rule will automatically be enforced by Tornelo.

1.61 Should the forthcoming FIDE Online Congress implement Laws for online chess, the tournament will wherever possible take place under the rules in-force at the time. In particular, 1.5 and 1.6, 3-fold repetition and the 50-move rule may become automatic draws and arbiter intervention may be unnecessary. Any clarification to the rules will be published if necessary after the FIDE online congress and before Saturday 9<sup>th</sup> January 2021.

1.7 All players will be sent an invitation to play which must be completed and returned by the date stated in that invitation. Failure to do so may result in the withdrawal of the invitation. By returning the invitation, players agree to abide the rules set out in that invitation, and elsewhere within this document.

1.8 All players agree to play 11 meaningful games of chess in order to achieve the best placing they can in the final results table, in the full spirit of the game and the FIDE laws of chess. Failure to do so may result in the Chief Arbiter deciding that all or part of the players fee or prize money be withheld. The Chief Arbiter’s decision will be final.

## 2.0 Rating

2.1 All tournament results will be submitted to the English Chess Federation (ECF) for online rating. It is a condition of playing in the Caplin Hastings All Play All that all players be members of the ECF at a suitable level, and that the data submitted at the time of entry will be held by the ECF as required to enable the games played to be rated, and appear on the online rating website.

### **3.0 Playing Area**

- 3.1 The playing area is defined as the room that the player is playing in.
- 3.2 The playing area should have no other electronic devices switched on other than the computer system the player is using to play.
- 3.3 Mobile phones are not allowed in the playing area.
- 3.4 No other person is allowed in the playing area during play.
- 3.5 All social media and email notifications must be turned off during play.
- 3.6 Games should take place on a single screen. Players must not use any multi-screen setups during play.
- 3.7 The computer system must not be facing an uncovered window or an open door.
- 3.8 The match arbiter may ask the player to use the webcam to scan the room
- 3.9 All Software except for Zoom, the browser running Tornelo and any Anti-Virus software must be closed and not running and may not be opened during play.
- 3.10 In the event that a player needs to leave the room to go to the toilet, the match arbiter must first be informed and permission sought.
- 3.11 A player can be forfeited for violation of the Fair Play Rule by decision of the Chief Arbiter.
- 3.12 The Chief Arbiter's decision shall be final in all matters.

### **4.0 Fair Play**

- 4.1 All games will be subject to screening using Prof. Ken Regan's independent analysis software or other analysis tools at the organisers' discretion, both during and after the event.
- 4.2 During the tournament, all players are required to join a Zoom call and share their screen with the arbiters prior to and for the duration of each game. Players agree to turn on the "Share my Screen" function (in Zoom) during all games. If a player is not logged into Zoom chat at the published start time of the match or turns OFF the webcam could result in a loss of the game.
- 4.3 The web cam can either be a side / back view showing the player and desk or a frontal view showing the players face.
- 4.4 Headsets and earphones must not be worn during the Zoom call.
- 4.5 Players must not stream their games while playing.
- 4.6 Streaming from any broadcast platforms including but not limited to Twitch, YouTube or other international platforms is not permitted from participants during their tournament games.

### **5.0 Disconnections**

- 5.1 In the event of a server failure or malfunction during the tournament the arbiters will take appropriate action.

5.2 In case of an interruption in rounds 1-11 inclusive, the games shall continue from the position in which they were interrupted or may restart depending on the length of time of the interruption. All completed games are valid.

5.3 If a player disconnects during play, that player is allowed to reconnect until their remaining time has elapsed, when they lose on time. The arbiters may adjust the clocks accordingly or restart a game from the 1st move. While either player is disconnected, players are not allowed to move from their seat or to come in contact with any other person except the arbiters.

## **6.0 Tournament Arrangements**

### 6.1 Tournament Officials

Organiser: Marc Bryant FIN 423076

Chief Arbiter: Matthew Carr FIN 423971

Deputy Chief Arbiter: David Sedgwick FIN 404020

Deputy Chief Arbiter: Alex McFarlane FIN 2403102

### 6.2 Planned Tournament Schedule

#### 6.21 Saturday 9<sup>th</sup> January

Round 1: 13:00

Round 2: 14:00

Round 3: 15:00

Round 4: 16:30

Round 5: 17:30

Round 6: 18:30

#### 6.22 Sunday 10<sup>th</sup> January

Round 7: 13:00

Round 8: 14:00

Round 9: 15:00

Round 10: 16:30

Round 11: 17:30

### 6.3 Time Controls

6.31 All games (apart from round 12, see 6.61) shall be all the moves in 15 minutes plus 10 seconds increment per move from move 1. If a game exceeds 50 minutes, the start of the following round will be delayed if necessary to ensure that all players have a 10 minute break between rounds.

6.4 Where there is a tie for any position other than first place the prize money shall be divided equally amongst all the tied players. Where there is a tie for first place there shall be an Armageddon playoff.

#### 6.5 Tie-Break for first place

6.51 Two players: An Armageddon game shall be played between the two players. The player with the white pieces shall have 5 minutes, the player with the black pieces shall have 4 minutes.

6.52 In the event of a draw Black shall be declared the winner.

6.53 Colours for the play-off game shall be determined by the toss of a coin, conducted by the Chief Arbiter over Zoom. The winner of the toss shall have choice of colour.

6.54 Three or more players tied for first: the following tie-breaks shall be applied in the following order to determine the top two players:

Direct Encounter

Greater Number of Victories

Sonneborn Berger

Koya System

The top two players shall have an Armageddon Playoff as described previously.

6.6 Prize Money

6.61 The prize money shall be distributed thus, following the completion of Fair-Play checks (as para 4.1):

1st	£1200
2nd	£800
3rd	£650
4th	£550
5th	£450
6th	£350
7th	£300
8th	£250
9th	£200
10th	£200
11th	£100
12th	£100

## 7.0 Order of Play and other arrangements

7.1 The order of play will be based on the Berger table for 12 players, as per Schedule 1 of C05 of the FIDE Handbook:

**Rd 1:** 1-12, 2-11, 3-10, 4-9, 5-8, 6-7.

**Rd 2:** 12-7, 8-6, 9-5, 10-4, 11-3, 1-2.

**Rd 3:** 2-12, 3-1, 4-11, 5-10, 6-9, 7-8.

**Rd 4:** 12-8, 9-7, 10-6, 11-5, 1-4, 2-3.

**Rd 5:** 3-12, 4-2, 5-1, 6-11, 7-10, 8-9.

**Rd 6:** 12-9, 10-8, 11-7, 1-6, 2-5, 3-4.

**Rd 7:** 4-12, 5-3, 6-2, 7-1, 8-11, 9-10.

**Rd 8:** 12-10, 11-9, 1-8, 2-7, 3-6, 4-5.

**Rd 9:** 5-12, 6-4, 7-3, 8-2, 9-1, 10-11.

**Rd 10:** 12-11, 1-10, 2-9, 3-8, 4-7, 5-6.

**Rd 11:** 6-12, 7-5, 8-4, 9-3, 10-2, 11-1.

The first player will have white, the second player will have black.

7.2 A draw will be made at the Virtual Opening Ceremony at 7pm on Friday 8<sup>th</sup> January 2021 under the direction of the Chief Arbiter to allocate players to the Berger table. All players will be invited to attend, and may take part in initial live interviews with the official broadcasters. The draw will be posted on Tornelo and on the HICC website as soon as possible thereafter.

7.3 All players agree to undertake at least one short live interview during the tournament and between rounds with the official broadcasters. This will be decided round by round by the official broadcasters, who will at all times be mindful to avoid player distraction and preparation.

## **8.0 Disclaimer**

8.1 None of Caplin Hastings All Play All, Hastings International Chess Congress or Caplin Systems Ltd, nor any of its officers or officials shall have any liability to any player in tort (whether for defamation or any other tort), in contract or otherwise howsoever in relation to or arising from its anti-cheating/fair play arrangements, including the operation of these guidelines. The foregoing shall not limit liability for personal physical injury or death.